Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 217202USZRD CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [SMALL ENTITY OR **TOTAL CLAIMS** RATE FEE RATE FEE **FOR** 370.00 BASIC FEE **NUMBER FILED** NUMBER EXTRA BASIC FEE 740.00 OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR 4 INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= - 1280= OR * If the difference in column 1 is less than zero; enter "0" in column 2 TOTAL-TOTAL OR CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY OR SHALL ENTITY (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT TIONAL RATE RATE TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA** AMENDMENT FEE FEE PAID FOR 20 Total ; Minus 44 X\$ 9= X\$18= OR (3 Independent Minus = X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM. +140= +280= OR خ. ٠ TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING ∞ NUMBER PRESENT TIONAL AFTER RATE RATE TIONAL **PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE Total . Minus X\$ 9= X\$18**₽** OR Independent Minus 12. X42= X84 = .OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= 4 OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-NUMBER REMAINING PRESENT TIONAL TIONAL **AFTER PREVIOUSLY** RATE RATE PROMERT **EXTRA** PAID FOR **AMENDMENT** FEE FEE Total / Minus 44 X\$18= X\$ 9= OR Minus Indépendent: .X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

.º If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

OR

OR

+280=

ADDIT, FEE

TOTAL

+140=

ADDIT. FEE

TOTAL

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

^{***}If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.